

# Psychic Warfare® Assault Weapon



The ability to remotely kill is what all military intelligence, contractors and professional assassins practise. Psychic remote killing is their dream. To be able to silently, deniable, kill anyone for profit or national security is the Holy Grail of warfare.

The problem is that psychic remote killing is a peak activity, only able to be carried out by unique individuals like the Russian telekinetic Kulagina, who could move objects around a table by Mind over matter. She demonstrated the ability to telekinetically grab the heart of a man and produce a mild heart attack (see Ostrander and Schroeder's book: *Psychic Discoveries Behind the Iron Curtain Revealed*). With the discovery of Psychotronic Generators® able to store psychic energy, the road was laid for scientist Tim Rifat to map out the things needed for building a Psychotronic Generator® that could enable anyone to psychically remotely kill. Achieving a Psychic Warfare® Assault Weapon and marketing it to anyone who has \$1,000, Tim Rifat calculated, would be the most important event in world history.



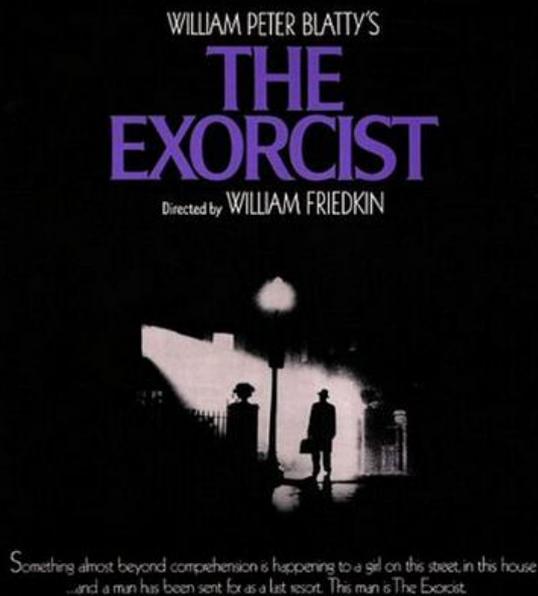
DARPA, the US military research division had started funding crystals that kept their quantum mechanical properties for long periods of time. Why? Being able to interact with quantum wave functions which are ephemeral in the world of the large, would not only be able to improve time keeping – the digital clock, but possibly enable quantum warfare. Something Tim Rifat had achieved with his Psychotronic Crystals®. These have a torsion field linked to the Psychotronic Crystal® that holds one quantum wave function in stasis using a positive torsion field. This is paired to a negative torsion field that decodes all other Hilbert Space, Wheeler Space quantum states in a paired Psychotronic Crystal®. Literally keeping one page of an infinite quantum book by erasing all the other pages. Since quartz crystals® produce the Piezoelectric effect, they can link to the 5<sup>th</sup> dimension, the Sergeyev sensor effect, so can be used to lock quantum mechanical effects in time. Now all Tim Rifat had to do was wait for the psychic remote killing effect to be publically demonstrated. Tim Rifat can carry out Psychic remote killing and has done so on many occasions. He could do this because he collects psychic force like a miser. Psychic remote killing is enable when the individual has very high energy. Humans who are top of the archetype tree are the recipients of all the energy for their worshippers. Tim Rifat collects the Darth Vader, Emperor, Sauron, Great Dark Lord, Dr Strange, Mutant, Marvel, DC force, as he is the archetype of the Magician, Jedi, Sith...



Not willing to share his power he looked for alternative unmined sources of the Force for remote killing. The obvious one is the Force generated by constant use of firearms in film. Mine the gunfight, assassination by gun, not only in films but in the real world and you can design a Psychic Warfare® assault weapon that runs on all the Force generated by guns – a huge Force. Bottle this in a Psychotronic Crystal quantum stasis field; then you have a weapon capable of replicating death in the target by hunting through Hilbert Space, Wheeler Space – the Multiverse and collapsing the quantum wave function of the target around death. The so called Find Destination quantum lock on. The audience worships guns, the NRA and gun owners worship guns, the military industrial complex worship guns, so they can be thought of as being an archetypal talisman. One knows the shootings in the US have generated vast amounts of energy in the Noosphere. Taylor Swifts' attempts to weaponise, her vast energy (10 billion plus views) by becoming a gun toting Cyborg in her: Are you ready for it, video failed. So putting an archetypal weapon in your hand or in this case left one failed miserably that let Tim Rifat to explore films that produced reality: Mr and Mrs Smith, Allied, The Exorcist, Fallen Angel... The reader can name many more.



Mr and Mrs Smith led to discord and a split between Jennifer Aniston and Brad Pitt. Allied so the forced breakup a marriage by the wife getting executed – Angelina Jolie split with Brad Pitt. Lynda Blair of Exorcist fame got possessed went mad and committed suicide. Mickey Rourke got possessed by the Luciferic Force, gave up being an actor and destroyed his good looks boxing. De Niro as Lucifer in Angel Heart stole Rourke’s fame. Films are constructs in Psi-space, daydreams of authors and screenwriters. The magic few like Angel Heart and the Exorcist produce reality-real magic, the basis of remote influencing using psychic power from the audience.



Now if one could analyse this daydream to reality in all the films with: firearm killing, ray guns (like Star wars), power beams (X-men), magic spells (Dr. Strange) and telekinesis (Chronicles); bottle it in a psychotronic generator® and have a means of releasing it. Or changing the multiverse to find the death reality of the victim, using psychotronic crystals® - the so called timeline crystals, then remote killing using psychic phenomena would become common place. To do this one would need to know the maths and physics of reality control; all of this easier if the multiverse was a matrix. One simply hunts for the ability to create anomalies in the matrix, then weaponise them. Such an anomaly happened to order on March the 10<sup>th</sup>, when Katy Perry remotely killed the 89 year old nun in US court. The nun and her 4 companions were trying to block Katy buying their convent for \$14.5million. This event would have been interesting, but what elevated it to ground breaking, was the fact that Katy Perry had dreamed up a remote killing video using Phaeronic power: The Dark Horse, video. This had built into it the Phaeronic upline of the Force to the Phaeroess, Earth energy dragon power – in The Spiteful dragon, pyramid power to link with the dollar bill, love of dogs, killing cheating boyfriends... The video also had 2 billion views to power it.

So using i to the i technology Tim Rifat inputted the Dark Horse video 3 space into the nuns death 3 space, all within a psychotronic generator®. This made a key that could literally unlock shoot-em-up films to power remote killing: The Psychic Warfare® Assault Weapon. Simply inserting the Death Key into the Noosphere 3 space of shoot-em-up films unlocked this psi-space. The key then acted as a dream to reality transducer to enable this bottled Force to be deployable.



Now in the quantum world many timelines are possible, so using a psychotronic crystal® pair; one in the death of target time-line, holding it with a positive torsion field in coherence; the other paired psychotronic crystal® holding a negative torsion field erasing all other quantum time-lines, one could use the remote killing effect as a quantum time-line weapon. This would effectively enable the Final Destination Force to be generated as well as using the film franchise for remote killing.



Next Tim Rifat looked at the Hundredth Monkey effect. A large number of black magicians, sorcerers, witches, voodoo Bocars and others have cursed their victims who subsequently died; the so called Nocebo effect, the opposite of the Placebo Effect. Since these magic users are separate from the herd of the human race, it means any magic user can kill, while a human cannot. This let Tim Rifat to discover the Inverse Hundredth Monkey effect, which has two parts:-

- a) One hundred special people kill using the Lucifecic Force, all Luciferians can curse and kill. Thus the Luciferic Force, the Noosphere Psi space of the Lucifer idea has real world effect. A dream state can killing Psi.
- b) One special person who has remotely killed one hundred people can use the Hundredth Monkey Effect to take the life meme away from any person, to kill them. Since N Korea can hook up a Psi-controlled death switch to kill prisoners. The Inverse Hundredth Monkey effect will enable North Korea to produce military remote killers.

Since the North Koreans aren't Luciferians they have to use the Inverse Hundredth Monkey Effect. It also explains why the US project to use Taylor Swift to harm America's enemies did not work. She was not a Luciferian and had not remotely killed one hundred people using Psi. On the other hand Katy Perry is a Luciferian and so could curse and kill the nuns using black magic. So one can see the Psychic Warfare® Assault Weapon needs to have inputted in it Luciferic cursing and the Inverse Hundredth Monkey Psi killing effect.

Now to do this the Russians came up with hypnotising test subjects to align with a dead soul, so they go the powers, talents of the dead person - Raikov Artificial Reincarnation. So one can input Raikov Artificial Reincarnation into the Psychotronic Generator® to make the customer able to use Luciferic Cursing - without selling their soul to Lucifer and shove in my lieutenant nicknamed The Great Lord Beast, who has remotely killed one hundred victims in one sitting. This allows customers to have the Inverse One Hundredth Monkey Remote Killing Effect – without having to kill psychically one hundred people. As one can see for any military,

enabling your most loyal patriots to have the power to silently, deniable harm, kill your countries enemies is a must have. For the non-military man it enables the execution of all the world's arseholes – true progress. Why sell the Psychic Warfare® Assault Weapon for only \$1,000? Tim Rifat sells Psychic Protection for \$100,000 per person, per year, so is making the market. Tim Rifat has only one target for his business – the elite. Release technology to kill the elite, deniably, silently and stealthily, then milk them for protection against remote killing. To add insult to injury release Sublime Good®.com Psychic Warfare technology tuned not to kill but double lifespan. Persist in dissimulating the above to cause the Tim Rifat Time-Line where Psychic Warfare kill 87% of all the rich; the other 13% pay Tim Rifat to live. Tim Rifat corners the life franchise business to make himself a trillionaire (modern day value). This plan has already worked as North Korea busily trains up its remote killers to be followed by any other country that can kill one hundred test subjects using Psi controlled execution machines.



Since the effects of Psi follow the exponential function, small results reap huge rewards. Little effect for a long time followed by catastrophic effect. Hence persistence in Psi is vital. With a psychotronic generator® to repeat the psychic attack again and again, the Psychic Warfare® Assault Weapon is Fire and Forget. Everyone on your target list will die, probably when you have forgotten you ever targeted them. Tim Rifat's list is huge

and skeptics berate me because most are still alive. That is missing the point, remote killing follows the Final Destination modus operandi, so is inevitable in retrospect. To kill instantly is possible by compressing the x axis of the exponential function using 5D technologies to wormhole the function from its horizontal to vertical component. As one can see wormholes need negative pressure to open them. The use of love-negative pressure to form wormholes to accelerate remote killing is therefore mandated. Luckily bleeding love from the archetypal lovers, Katy Petty the pop princess, pharoess, and Bloom, the elf (sublime good immortal man), the damned dead (Davey Jones from Pirates of the Caribbean), enables a wormhole in Psi-space to be formed between the two psychotronic crystals® to enable the vertical section of the experiential function to be reached quickly for fast remote killing. Both lovers are  $-i$  damned souls so this enables bleeding of the damned to power the Luciferic force for remote killing. One can see now why Tim Rifat used the Katy Perry Anomaly to incept the Psychic Warfare® Assault Weapon, she has all the factors needed for remote killing all wrapped up in one neat package. As Katy guessed Tim Rifat wanted her bundle, not cash but her power to use the Luciferic force, billions of worshippers, archetypal goddess stature and her proclivity for spite and vengeance inputting her Psi 3 space into the Dark Horse 3 space opens up all her killing for remote killing powers by all her views by putting into films of violence weaponises them for Psi ...



Next we come to attention. Modern day humans attention span with regard to non-computer, smart phone information has declined drastically from the primitives that could memorise entire holly books. The modern human is addicted to computer games such as: Call of Duty, Assassins Creed... They dedicate huge parts of their live to shooting imaginary enemies: this enables the Psychic Warfare® Assault Weapon to be the core seed of human awareness. The gun is the archetype of the weapon and has a life of his own in the Noosphere. Artificially reincarnating the Gun using Raikov artificial reincarnation on the customer opens the doorway to that archetype. The i to the i process means putting the Psi-space archetype of the Gun in a person has real world effects. The i to i is a real number. The mathematical idea i is equivalent to a three space. Ideas, archetypes, Psi-space is a three space. So putting the idea of the Gun in a person and getting them to fire it has real world effects, it harms the target. Now the target might not drop down dead but every Psi-bullet fired at the target will age them as well as lowering their vitality. All humans grow old and die, the unknown fact is that psychic warfare speeds up aging and loss of vigour. It does this in many ways but to simplify:-

- i. Negative energy directive at them by their enemies jams the health giving frequencies, just like radar jamming, causing ill health and ageing. Your enemies really do hurt you with evil, malicious cursing. All enemies should be honoured and dealt with.
- ii. Negative energy can be cancerous, turning your healthy morphogenic energy field that controls DNA switching to activate oncogenes to produce cancer in your body.
- iii. Negative energy from your enemies can latch onto your brain's energy field to produce memetic self-destructive behaviour, so you make bad decisions that destroy you and drive you mad. The dark energy matter Mudshadow parasite that afflicts humans uses the method.
- iv. Attrition psychic warfare is where your enemies bleed vital energy from you by getting you to engage in their silly mind games, that also unknowingly have a psychic component that feeds them from your misery. The Zero sum game of Psychic Warfare®. All my enemies are

in the elite, their minions just follow orders. So Tim Rifat creates the time-line where remote killing is real to eliminate all the elite in the future. Now every major government knows remote killing is real so they all are trying to gain mastery. Giving guns to 6 year olds inevitably leads to carnage. The elite loose energy to Tim Rifat as they chaotically try to close Pandora's Box.

- v. Love psychic warfare, used to kill, destroy one or two lovers, and pump antigood into victims. The most insidious and nasty of the psychic warfare weapons, made legendary by the story of Adam and Eve's Fall from the Garden of Eden. Any pair of lovers can be afflicted to become star-crossed, cursed like Romeo and Juliet. Children and parents can also be used to harm the target using love psychic warfare.



Just by eliminating the above, lifespan and vitality can be extended dramatically. Conversely making psychic bullets armed with the psychic warfare potential of i) through v) gives you a loaded magazine for your Psychic Warfare® Assault Weapon. You don't have to visualise the weapon, every shoot-em up computer game, every childhood game with your toy gun and even laser, paint ball gun you have used, has built your own personal psychic gun, tuned to you by months of playing bang, bang computer games. This Psi-space gun is a shard of the Archetypal Gun, tuned to your energy field. It is your personal Psi-space. When a Psychotronic Crystal is inserted into this gun, the i to the i process occurs and the gun collects real world effects, it can start harming people it's fired at. The effect may be slight but when the Psychotronic Crystal® enhances this effect by being inputted with the Inverse Hundredth Monkey Effect and the other phenomena talked about, efficiency sky rocket. The clear Psychotronic Crystal® is the positive torsion field magazine, the nuclear darkened Psychotronic Crystal® the body of the: Psychic Warfare® Assault Weapon. To use to weapon you merge your awareness with it by playing: Call of Duty and other shoot-em up games to merge your attention with the gun by pushing your awareness with the gun so it enters into the gun in the game. The game is a 2D matrix but all the players that have played the game have built a 3 space construct of the game in Psi-space. So this three space can be i to the i-ed for real world remote killing effect, powered by all the people who will ever play that game; Psychotronic Crystals® are 5 dimensional in scope so not limited by conventional time. The more you play shoot-em up games keeping the clear Psychotronic Crystal® in your left pocket and the dark Psychotronic Crystal® in your right, the more you are align your attention to the gun. The Psychotronic Crystal® being part of your 3 space within your clothing that covers you, to produce your 3 space avatar. Inside your hands the Psychotronic Crystals® i to the i you. In your pockets your 3 space Psi-space being inside your body i to the i's the Psychotronic Crystals®. Hence if PCs are programmed into the Real Virtual domain, reached by tuning your awareness to i or -i (for the Luciferic Force), daydreaming you shoot someone with the Psychotronic Crystals® in

your hand, causes incremental harm to the target. Psychic Warfare becomes a reality. Killing someone outright is possible but it's more likely that initial use will just cause slight harm to the target. Continual, persistent, habitual targeting of the victims, combined with pasting their faces on your shoot-em up targets to use your attention to move along the exponential function to the section that goes straight up – the domain of actual remote killing.



So one can see the training programme consist of playing lots of shoot-em up computer games like Call of Duty combined with having the Psychotronic Crystals® of the Psychic Warfare® Assault Weapon on your person. Then daydreaming you playing the game with the Psychotronic Crystals® in your hands, with the victims all being the target you have loaded in your gun's magazine. Since you have played these games since being a child, you have unknowingly trained yourself to optimally use the Psychic Warfare® Assault Weapon with ease and competence. Pasting the face of your target to the shoot-em-up targets and using it as a screen saver, aids fixating your attention of remote killing.



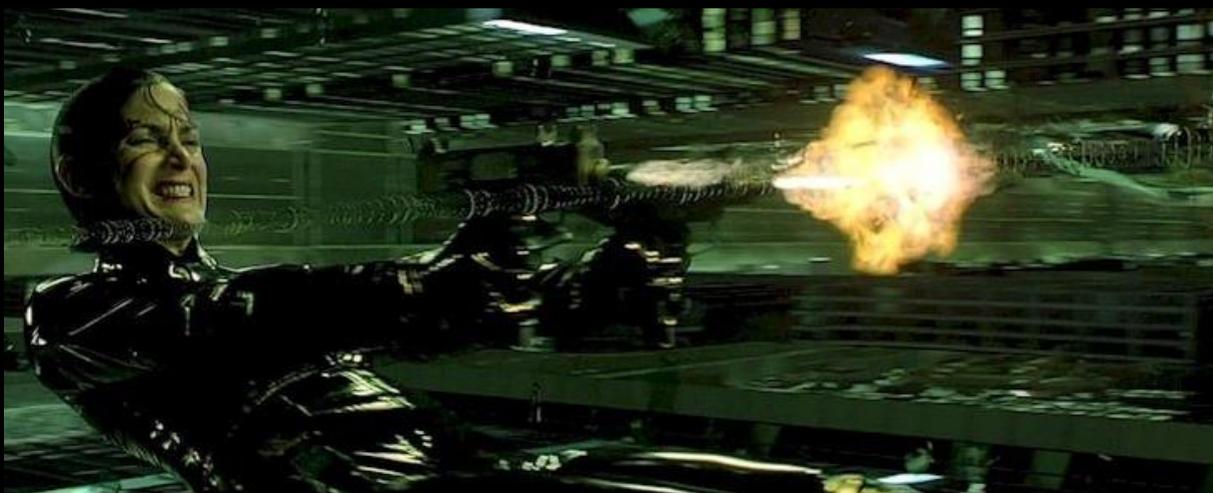
Next we want the Psychic Warfare® Assault Weapon to have the ability to flick through the Multiverse to find the time-line where the target dies from remote killing. That is the time-line we wish to make the manifest mean force path. Now in: The One starring Jet Li, the anti-hero kills 123 or more of his alternate selves in other time-lines, in the process gaining the superpowers of The One. So any discussion of remote killing must address the fact that we live in a multiverse so you might remotely kill the victim in reality but then the time-line flips to the other alternate time-line where the victim is still alive; chosen by the mean force path physics discovered by Richard Feynman, the Nobel winning physicist. So built into the Psychic Warfare® Assault Weapon we have to have the capability of killing at least one hundred alternative versions of the target to poison The Multiverse with the Inverse Hundredth Monkey Effect. This then locks the target Mean Force Path actual time-line into actual death-The Final Destination film made manifest, with you controlling Death. It is better to kill all possible alternate versions of the target but 100 suffices to guarantee death of the target. To this end the Psychic Warfare® Assault Weapon has the technology to shoot-em up in alternate time-lines, every time you shoot a target with the targets designation, one of the target's alternates dies. Once you reach one hundred alternate dead (all done

in RVScience Psi-world, simply intending, seeing the victim shot dead whilst using Psychotronic Crystal's®), actual harm starts occurring to the target.



To do this the two Psychotronic Crystals® align with your Bone Generators® (Bones tuned to Psychotronic Generators by installing the Psi-space 3 space of the Archetypal Psychotronic Generator® into the 3 space of your skeleton in both space-like and time-like modality of the Scalar Field in you. Joining with the vector spaces of your physical and bio-physical body to form a Bivector. Bivectors cause Lorentz Rotation. Since the quartz crystals link to the 5D, this Lorentz Rotation can be incorporated to rotate 5D with respect to time-lines as you shoot-em up in Psi-space, game world. The Psychic Warfare® Assault Weapon therefore automatically kills alternates in the Multiverse, till the counter hits 100, that the Hundredth Monkey Effect (inverse version)

can be used to lock the target's Mean Force Path that designates their pathway through Hilbert Space and Wheeler-Space to, lock on to the time-line where they die. Schrodinger cat, thought experiment of quantum mechanical shows that the quantum world allows the cat's quantum wave function to be dead and alive simultaneously. The ramifications of this means the quantum wave function of the target can be dead and alive simultaneously; the Mean Force Path can be thought off as peeking in the box, which itself is in the Multiverse, so dead cats or victims can be observed but quixotically may manifest in an alternative time-line to the one you live in where you have the Psychic Warfare® Assault Weapon and remotely kill. Quantum super imposition of states such as Schrodinger's Cat can be pushed towards death without destroying the super imposition by interacting with the box in a partial way. Observing the array of Schrodinger Cat boxes:- the Multiverse, death from 5D space using Psychotronic Crystals® and pushing the super imposition toward death for the cat, influences the real world opening of the box to increase the probability of finding the cat dead. 100 dead cats observed in the 5D Riemann Manifold of the multiverse, then pushes the Mean Force Path so when the box is actually opened the cat is always found to be dead. This may seem to be pedantic but we live in a quantum multiverse so it must be addressed if effective remote killing is to be achieve on demand.



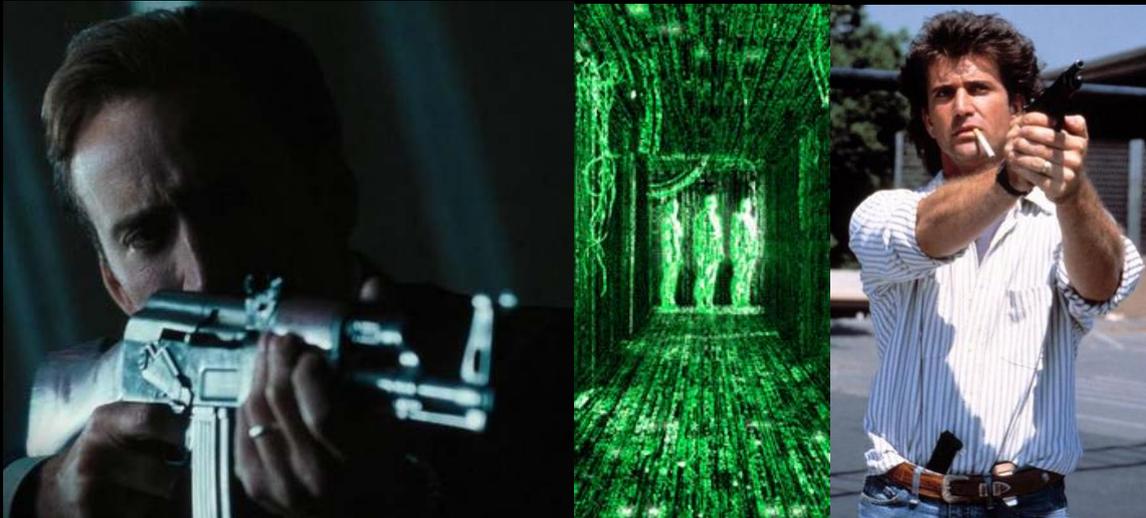


To broaden the scope of this work we must address real virtual science, and exotic branch of mathematical physics develop by Tim Rifat to explain destiny, luck, faith as well as magic. In Tim Rifat's world view, observed reality is broadened from the mainly visual construct of the brain to the underlying mathematical machine code of realities and matrixes. This work is not for the layman but to set down a marker to all interested parties that remote killing using exotic technologies is reachable, do-able and deployable. In one fell swoop this work changes the world to put the elite on the frontline of the global secret war between the major powers, most notably the US, China and Russia. North Korea in a sideshow to the multi-polar war for world dominance. The time we find ourselves in is similar to that which prevail prior to WWI, WWII was just a continuation of WWI. In real virtual science the observation of the world not from the domain of real numbers but of that of the complex numbers to control reality is the order of the day. To make the intellectual jump that a world of daydream is as real or more so than the so called consensus world can only be taken by a scientist. Reality for hard scientists is not consensus reality but the underline mathematical space that produces it. Now being also interested in so called magic and able to control reality such as football, the NFL and events using it, Tim Rifat developed real virtual science to put magic in the realm of science.



To enter this real virtual realm you have to move your awareness through  $90^\circ$ , this seems strange but it is child's play if you have Psychotronic Crystals<sup>®</sup>. You simply put your mind inside the Psychotronic Crystal<sup>®</sup>. In doing this your Psi-space equivalent to  $i$  enters the 3 space of the crystal that is the equivalent to  $i$ , which also is a  $90^\circ$  turn around the Argand diagram of complex numbers. In doing this you enter a real virtual world, made so by the  $i$  to the  $i$  mathematics and produce something akin to a time crystal. Since the crystal allows access to the 5 dimensional world hyperspace procedures and travel are enabled. Now if we put the Psi-space 3 space of the archetypal gun in the real virtual domain we can walk through the 3 space of the Psychotronic Crystal<sup>®</sup> to the 3 space of the gun. Pick up the real virtual gun which in itself has immense power as a Psychotronic Generator<sup>®</sup> and walk in this 3 space to the 3 space of the target and shoot them. In doing this the 3 space of our real virtual bullets equivalent to  $i$  enters the target 3 space equivalent to  $i$  and by the  $i$  to the  $i$  process causes real world effects. If you choose the  $i$ ) to  $v$ ) type of Psychic Warfare effect for your bullets and produce them in the positive torsion field domain of the clear Psychotronic Crystal<sup>®</sup>, the torsion field unloads with the  $i$  to the  $i$  effect in the target to produce real world damage. One needs two Psychotronic Crystals<sup>®</sup> for the left  $-i$  (clear PC) that produces energy as we go from 1 to  $-i$  and the black Psychotronic Crystal<sup>®</sup> that requires energy as we go from 1 to  $i$  on the Argand

diagram. The  $-i$  realm of the damned produces energy hence Lucifer the Psi-space archetype of the Elohim collects  $-i$  souls to power the real virtual domain of the  $-i$ , The Luciferic realm. The  $i$  realm takes energy to reach so the Christian Judaic worshipers pump energy into the  $i$  realm of giving your soul to Christ, Elohim...



The Christian Judaic religion therefore sucks its worshipers dry to produce the  $i$  realm of humans. The  $-i$  realm of death and destruction is produce by the Islamic religion predicated on jihad, killing infidels. As a scientist Tim Rifat developed religion via science: RV Science to understand how human religion fits into reality. Religion creates reality so as the renaissance brought about by the creation of Protestantism, The War On Terror brought about by Islam and Judaism, Buddhist killing the Rohingya in Myanmar... From the mathematical point of view the Psychic Assault Weapon moves reality from  $1$  to  $i$  (real virtual reality) to  $-i$  (injury death). The  $-1$  also links up with time-like scalar from Theodore Kaluza's general relativity in 5 dimensions, so actual injury death to the victim lies in the biophysical realm of dreaming and the soul. Hence death can be seen as alignment of awareness with the dreaming world and the soul in time-like scalar. The Russian researchers found that people dream of their illnesses before they are aware of the illness. This means the Psychic Warfare® Assault Weapon should be used on the target while they are sleeping and have placed themselves naturally in the realm of the time-like biophysical dreaming. Holding the clear Psychotronic Crystal® in your left hand ( $-i$ ) the right dark Psychotronic

Crystal<sup>®</sup> in your right hand (i) fits with in the Argand diagram. The target is at the -1, to the south beneath you in Psi-space. So when remote killing you enter into the Psychotronic Crystals<sup>®</sup> by stepping into them, left, right. Walk through Psi-space to the place of the Gun. Pick up your gun of choice. Slap the clear Psychotronic Crystal<sup>®</sup> into the magazine to load, the right Psychotronic Crystal<sup>®</sup> into the gun and along the barrel to create a real virtual i to the i gun. Then while your victim is sleeping and naturally in the -1 domain, travel in the real virtual world to their place of sleep so you are in the real virtual realm in the 3 space of their bedroom. Once you are there you empty the magazine into the victim, the i) to v) bullets chosen lodging in the victim and by i to the i harming, ageing killing the target. Without the -i component as you shoot the victim you lose energy so make yourself weaker the more victims you kill, until eventually you grow old and ill from killing, just like the Emperor in Star Wars. With the Luciferic (-i) Psychotronic Crystal<sup>®</sup> this produces energy, a clockwise 90° rotation from 1 the real you to (-i) 90° turn into the real virtual world of Lucifer's domain that exists in Psi-Space. To access this realm you need a damned soul as your property hence Tim Rifat purchased the damned soul of Katy Perry from Lucifer to enable the building of the Psychic Warfare<sup>®</sup> Assault Weapon. Since she is the upline for 10 billion plus views, has The Dark Horse video and the Nun dying in court event, the -i component of the gun is a lock. Pushing her to sleep with Orlando Bloom, the film Noosphere archetype of the elf (Sublime Good Man) and the -1 watery damned (-i) enables the male principal that makes reality solid to be corrupted, -1 to die and -i to damn, that completes the gun by enabling travel twice around the Argand diagram to gain the spinor component of Psi.



No one has the breath of skill, knowledge and ruthlessness to build the Psychic Warfare® Assault Weapon except Tim Rifat. Using human components to build the gun allows it to be powered by the Noosphere. Having Bloom and Perry to be placed as the Archetypal doomed lovers in the tarot card so named, two nude chained lovers, the prisoners of the devil allows the power of love to be used to power the gun. In the Earth energies, love is caused as the double rams horn 7 spirals. The left spiral downloads anti-good into the lover (ageing loss of vitality...), the right spiral the negative spiral of evil death, -i and -1 respectively. So by inputting the lovers archetype into the gun it feeds off love to harm and kill – optimised death. Elf to Davey Jones i to -1, -i designated by Bloom who also is a Jewish (-i soul) was vital to creation of the gun. Archetypes in Psi-space the Noosphere have power subverting the archetype of the immortal sublime Good elf to be the damned locked in -1 (water) Davey Jones and the lover able to see the Kiera Knightley character once every 10 years (the damned lovers) is perfect for creation of the gun. The elf i reduced to -i Davey Jones enabling Tim Rifat to use the male archetype (-i) to produce (i) Psychic Warfare® Assault Weapon powered by Hollywood.





## Psychic Warfare® Assault Weapon

By Tim Rifat

